

# Symmetries of a Cube

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## Introduction

A cube has 6 faces, 8 vertices and 12 edges and a symmetry of a cube is a permutation of its vertices that sends edges to edges. Thus there are 48 symmetries of a cube, 24 reflections and 24 rotations.

The group of rotational symmetries of a cube is isomorphic to  $S_4$ .

## Rotational Symmetries

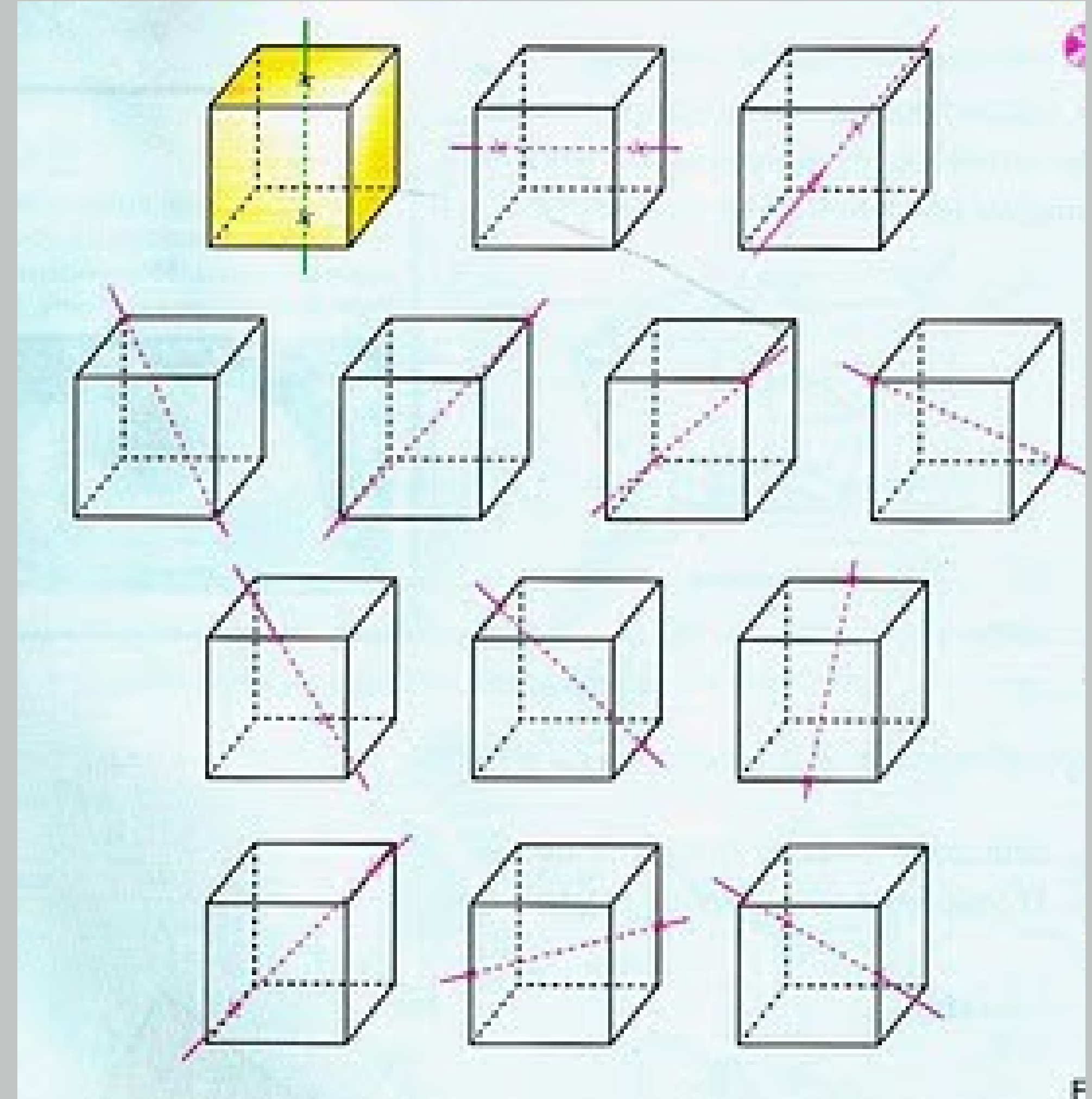
I found the easiest way to imagine the rotational symmetries of a cube was to imagine placing a spindle through 2 opposite facing edges, midpoints or faces.

Firstly let's place a spindle through a pair of opposite facing faces of the cube. There are 6 faces, 3 opposite pairs. Placing a spindle at each of these will give a symmetric rotation through  $90^\circ$ ,  $180^\circ$ ,  $270^\circ$ . So each of the 3 pairs has 3 rotational symmetries, 9 in total. These are our central axis rotations.

The next pairs of opposite to consider is the edges. Placing a spindle through the midpoint of 2 opposite edges and rotating  $180^\circ$  will result in symmetry. 12 edges given us 6 pairs, these 6 symmetries are the diagonal midpoint symmetries. And finally inserting a spindle through opposite pairs of corners and rotating  $120^\circ$  or  $240^\circ$  will again result in symmetric rotation of the cube. Here we have 8 corners, 4 opposite pairs with 2 symmetric rotations each, gives 8 symmetries in total about the diagonal axis.

So this gives  $9 + 6 + 8 = 23$  rotations and of course the identity rotation which requires one either to do nothing, rotate 0 degrees or rotate 360 degrees through any of the axis explained above.

## Axis of rotation



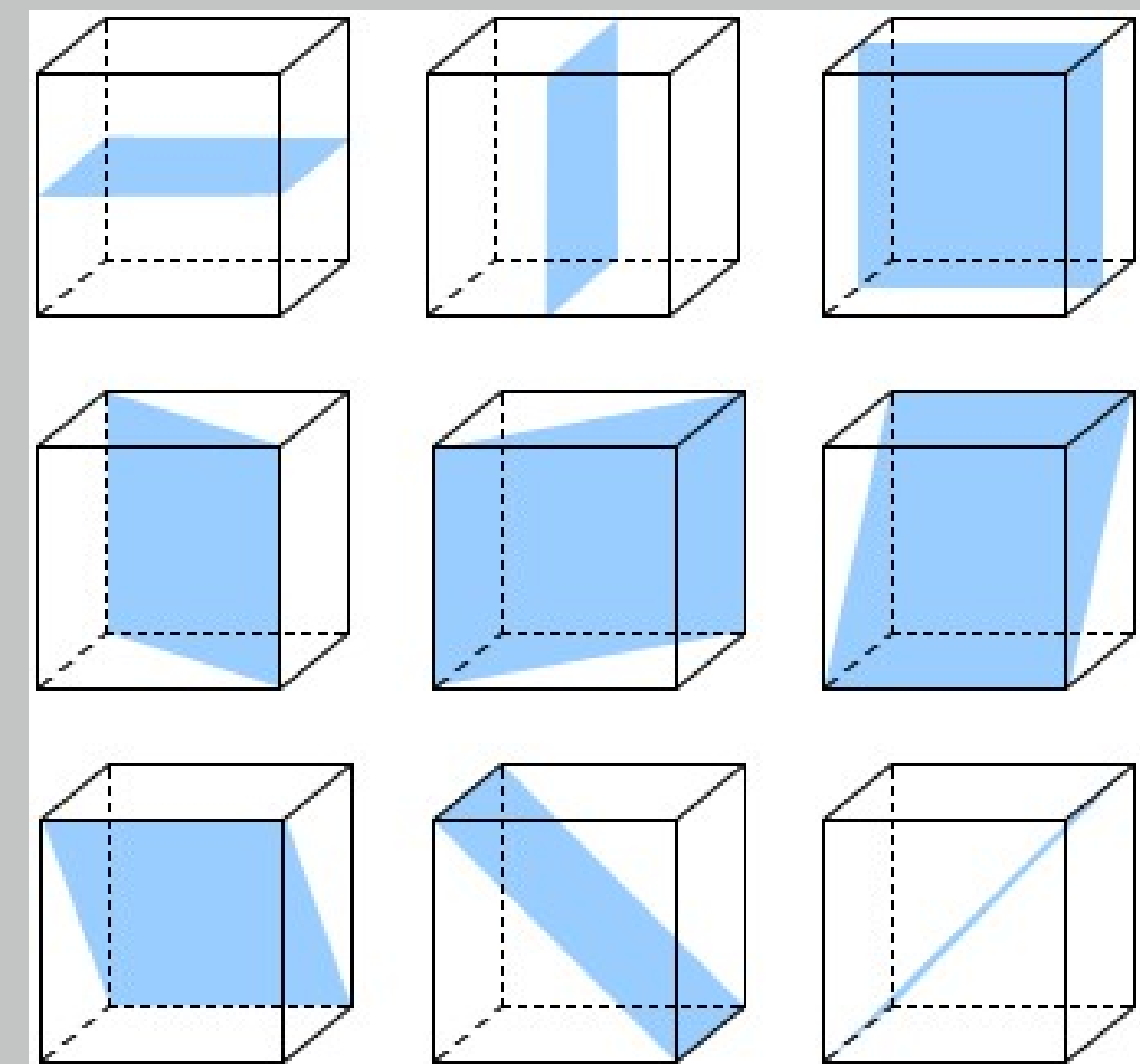
The top 3 images are the central axis, symmetry through  $90^\circ$ ,  $180^\circ$ ,  $270^\circ$  rotation

2nd line are 4 diagonal axis,  $120^\circ$ ,  $240^\circ$

The final 6 shown are the midpoint diagonal axis,  $180^\circ$ .

## Reflection Symmetries

The reflection symmetries of the cube are more theoretical than the rotational ones in the sense that they are not possible to carry out in the physical 3-D world. There are 9 planes of reflection, displayed in the figure below.



## Isomorphic to $S_4$

Each rotation is a permutation of the 8 vertices of the cube like such,  $90^\circ$  rotation through vertical axis gives;

$$\begin{pmatrix} 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 \\ 2 & 3 & 4 & 1 & 6 & 7 & 8 & 5 \end{pmatrix}, (1\ 2\ 3\ 4), (5\ 6\ 7\ 8),$$

So the rotational symmetries is permutation of 2 groups of 4 objects. This is how the group of rotational symmetries of a cube is isomorphic to the symmetric group  $S_4$

## References

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