

Ex

A moving particle starts at an initial position

$$\vec{r}(0) = \langle 1, 0, 0 \rangle$$

with initial velocity

$$\vec{v}(0) = \hat{i} - \hat{j} + \hat{k}.$$

Its acceleration is

$$\vec{a}(t) = (4t)\hat{i} + (6t)\hat{j} + k$$

find its (i) velocity
and (ii) position
at time t .

Solution

$$(i) \quad \vec{a}(t) = \vec{v}'(t)$$

$$\text{So } \vec{v}(t) = \int \vec{a}(t) dt.$$

$$\int \vec{a}(t) dt = \frac{4t^2}{2} \hat{i} + \frac{6t^2}{2} \hat{j} + t \hat{k} + \vec{C}$$

\vec{C} = Constant vector.

$$\therefore \vec{v}(t) = (2t^2) \hat{i} + (3t^2) \hat{j} + (t) \hat{k} + \vec{C}$$

$$\vec{v}(0) = 0\hat{i} + 0\hat{j} + 0\hat{k} + \vec{c}$$

or but $\vec{v}(0) = \hat{i} - \hat{j} + \hat{k}$

so $\vec{c} = \hat{i} - \hat{j} + \hat{k}$

$$\therefore \vec{v}(t) = (2t^2 + 1)\hat{i} + (3t^2 - 1)\hat{j} + (t+1)\hat{k}$$

(ii) $\vec{r}(t) = \int \vec{v}(t) dt$

$$\Rightarrow \vec{r}(t) = \int \vec{v}(t) dt$$

$$\Rightarrow \vec{r}(t) = \int (2t^2 + 1)\hat{i} + (3t^2 - 1)\hat{j} + (t+1)\hat{k}$$

$$\therefore \vec{r}(t) = \left(\frac{2}{3}t^3 + t\right)\hat{i} + (t^3 - t)\hat{j} + \left(\frac{1}{2}t^2 + t\right)\hat{k} + \vec{d}$$

where \vec{d} is a constant

but $\vec{r}(0) = \langle 1, 0, 0 \rangle$

so $\vec{r}(0) = 0\hat{i} + 0\hat{j} + 0\hat{k} + \vec{d}$

or $\hat{i} = \vec{d}$

so $\vec{r}(t) = \left(\frac{2}{3}t^3 + t + 1\right)\hat{i} + (t^3 - t)\hat{j} + \left(\frac{1}{2}t^2 + t\right)\hat{k}$

Application 1.

Use the second law of motion

$$F = M \vec{a}$$

and

Law of Gravitation

$$F = - \frac{GMm}{r^3} \vec{r}$$

to show that:

"the orbit of a planet is in a plane"

Solution

Equating the above

$$m \vec{a} = - \frac{GMm}{r^3} \vec{r}$$

$$\Rightarrow \vec{a} = - \frac{GM}{r^3} \vec{r}$$

So \vec{a} is parallel to \vec{r}

This means $\vec{a} \times \vec{r} = \vec{0}$

Recall "differentiation" rule 5

$$\frac{d}{dt} [\vec{u}(t) \times \vec{v}(t)] \\ = \vec{u}'(t) \times \vec{v}(t) + \vec{u}(t) \times \vec{v}'(t)$$

So

$$\frac{d}{dt} [\vec{r}(t) \times \vec{v}(t)] \\ = \vec{r}'(t) \times \vec{v}(t) + \vec{r}(t) \times \vec{v}'(t) \\ = \vec{v}(t) \times \vec{v}(t) + \vec{r}(t) \times \vec{a}(t) \\ = \vec{0} + \vec{0} \\ = \vec{0}$$

Therefore: $\underline{\vec{r}(t) \times \vec{v}(t) = \vec{h}}$

where \vec{h} is a constant vector.

We are assuming $\vec{r}(t) \times \vec{v}(t) \neq \vec{0}$
i.e. $\vec{r}(t)$ and $\vec{v}(t)$ are not parallel

So $\vec{r}(t) \times \vec{v}(t) = \vec{h}$

Means that $\vec{r}(t)$ is
perpendicular to the
constant vector \vec{h}

i.e. $\vec{r}(t)$ is in a plane
with normal \vec{h} (constant)

Functions of two variables

Definition:

A function of two variables

is a rule

that assigns to each ordered pair of real numbers

(x, y) in a set D

a unique real number

denoted by $f(x, y)$.

The set D is the domain of f

and the range of f is

the set of values that

f takes on

that is $\left\{ f(x, y) \mid (x, y) \in D \right\}$.

Note:

- We write $z = f(x, y)$ to make explicit the value taken on by f at the general point (x, y) .
- The variables x and y are independent variables and z is the dependent variable

Ex

Find the domain of

$$f(x, y) = \frac{\sqrt{x+y+1}}{x-1}$$

Solution

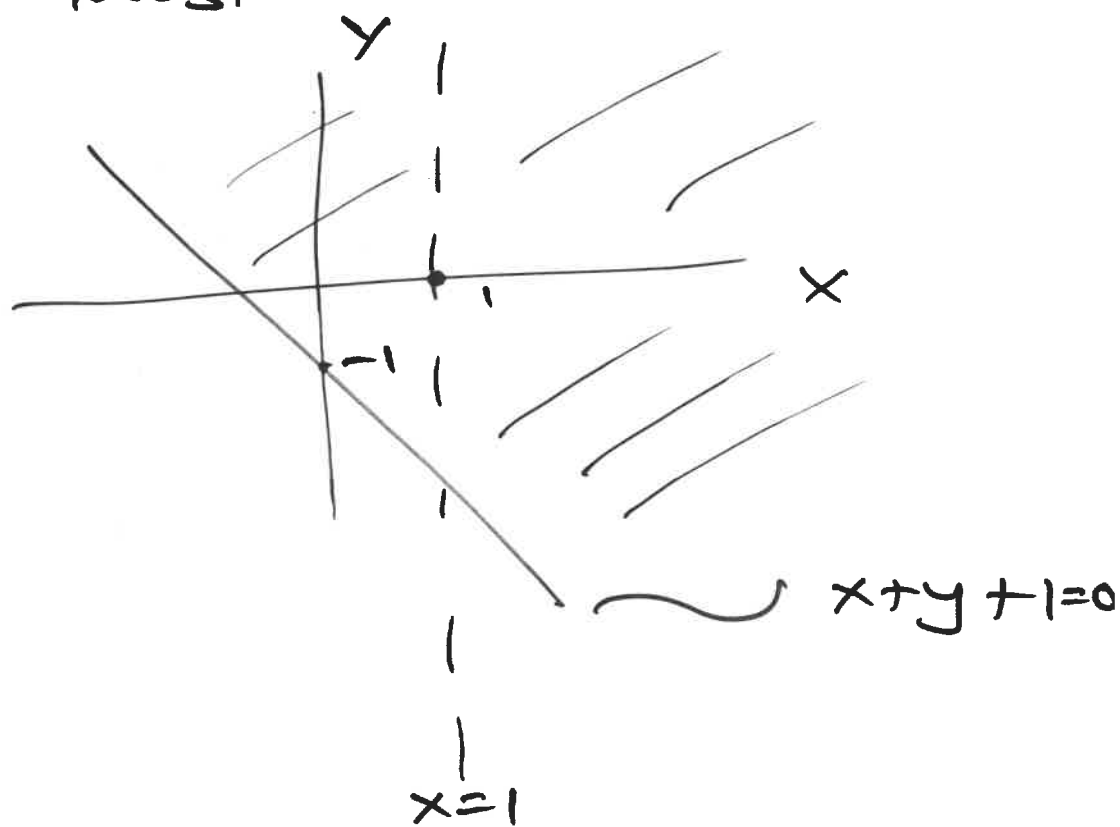
$$D = \left\{ (x, y) \mid x+y+1 \geq 0, x \neq 1 \right\}$$

The inequality $x+y+1 \geq 0$
of $y \geq -x-1$

describes the points
on or above the line!

$$y = x - 1,$$

while $x \neq 1$ means that
the points on the line
 $x = 1$ must be excluded.



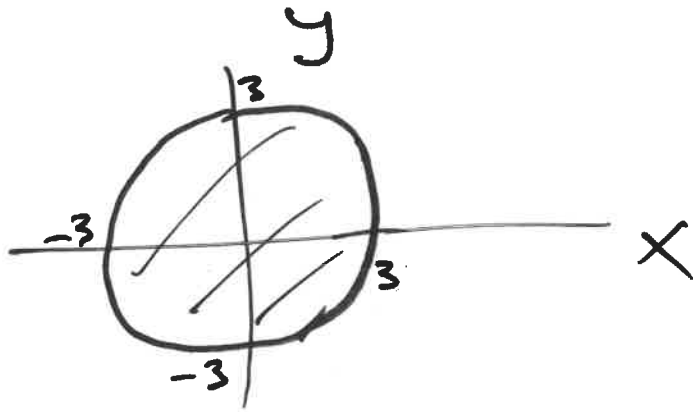
Ex

Find the domain and range
of

$$g(x, y) = \sqrt{9 - x^2 - y^2}$$

Solution

$$D = \left\{ (x, y) \mid 9 - x^2 - y^2 \geq 0 \right\}$$
$$= \left\{ (x, y) \mid x^2 + y^2 \leq 9 \right\}$$



Since z is a positive square root, $z \geq 0$.
The largest value of $z(x, y)$ is $z(0, 0) = +3$

$$\text{So } 0 \leq z \leq 3.$$

$$\therefore \text{Range} = \left\{ z \mid 0 \leq z \leq 3 \right\}$$

Ex

Sketch the graph of the function:

$$f(x, y) = \sqrt{4 - 2x - 2y}$$

Solution

The graph of f has the equation

$$z = 6 - 3x - 2y$$

which represents a plane!

$$3x + 2y + z = 6$$

(To graph it find some intercepts with the main axis)

Ex

Sketch the graph of

$$g(x,y) = \sqrt{9 - x^2 - y^2}$$

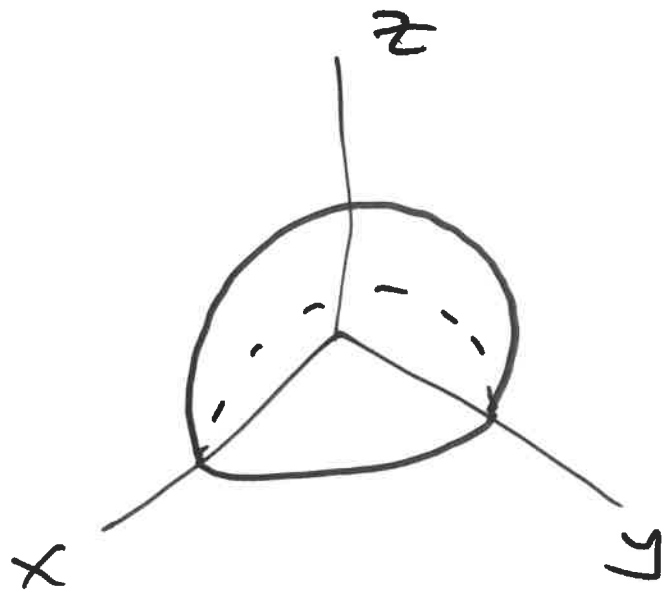
Solution

$$z = \sqrt{9 - x^2 - y^2}$$

$$\Rightarrow z^2 = 9 - x^2 - y^2$$

$$\text{or } x^2 + y^2 + z^2 = 9 \text{ (Sphere)}$$

As $z \geq 0$
the graph of $g(x,y)$
is the top half of this
sphere



Definition

The level curves of a function f of two variables are the curves with equations

$$f(x, y) = k$$

where k is a constant.

Ex

Sketch the level curves of the function

$$g(x, y) = \sqrt{9 - x^2 - y^2}$$

for $z = 0, 1, 2, 3$.

Solution

$$\underline{z=0}$$

$$0 = \sqrt{9 - x^2 - y^2}$$

or $x^2 + y^2 = 9 \rightarrow$ Circle of radius 3
Centre $(0, 0)$

$$\underline{z=1}$$

$$1 = \sqrt{9 - x^2 - y^2}$$

$$1 = 9 - x^2 - y^2$$

$$x^2 + y^2 = 8 = (2\sqrt{2})^2$$

\rightarrow Circle of radius $2\sqrt{2}$
and centre $(0, 0)$

$$\underline{z=2}$$

$$2 = \sqrt{9 - x^2 - y^2}$$

$$4 = 9 - x^2 - y^2$$

$x^2 + y^2 = 5 \rightarrow$ Circle of radius $\sqrt{5}$ + Centre $(0, 0)$

$$\underline{z=3}$$

$$3 = \sqrt{9 - x^2 - y^2}$$

$x^2 + y^2 = 0 \rightarrow$ point $(0, 0)$

