

Definition: The arc length

If $\vec{r}(t) = f(t)\hat{i} + g(t)\hat{j} + h(t)\hat{k}$

then the arc length from $\vec{r}(a)$ to $\vec{r}(b)$ is:

$$L = \int_a^b |\vec{r}'(t)| dt$$

provided $f'(t)$, $g'(t)$ and $h'(t)$ are continuous.

Ex Find the length

of the arc of

$$\vec{r}(t) = \cos t \hat{i} + \sin t \hat{j} + t \hat{k}$$

from the point $(1, 0, 0)$

to the point $(1, 0, 2\pi)$

Sol

$$\vec{r}'(t) = -\sin t \hat{i} + \cos t \hat{j} + \hat{k}$$

$$|\vec{r}'(t)| = \sqrt{(-\sin t)^2 + (\cos t)^2 + 1^2}$$

$$= \sqrt{(\sin^2 t + \cos^2 t) + 1}$$

$$= \sqrt{1 + 1} = \sqrt{2}$$

Then the arc from
 $(1, 0, 0)$ to $(1, 0, 2R)$
is described by the
parameter interval

$$0 \leq t \leq 2R$$

and so we have

$$L = \int_0^{2R} |\vec{\gamma}'(t)| dt$$

$$= \int_0^{2R} \sqrt{2} dt$$

$$= \sqrt{2} t \Big|_0^{2R} = \sqrt{2} (2R)$$

Definition:

Assume that C is a
curve given by a vector function

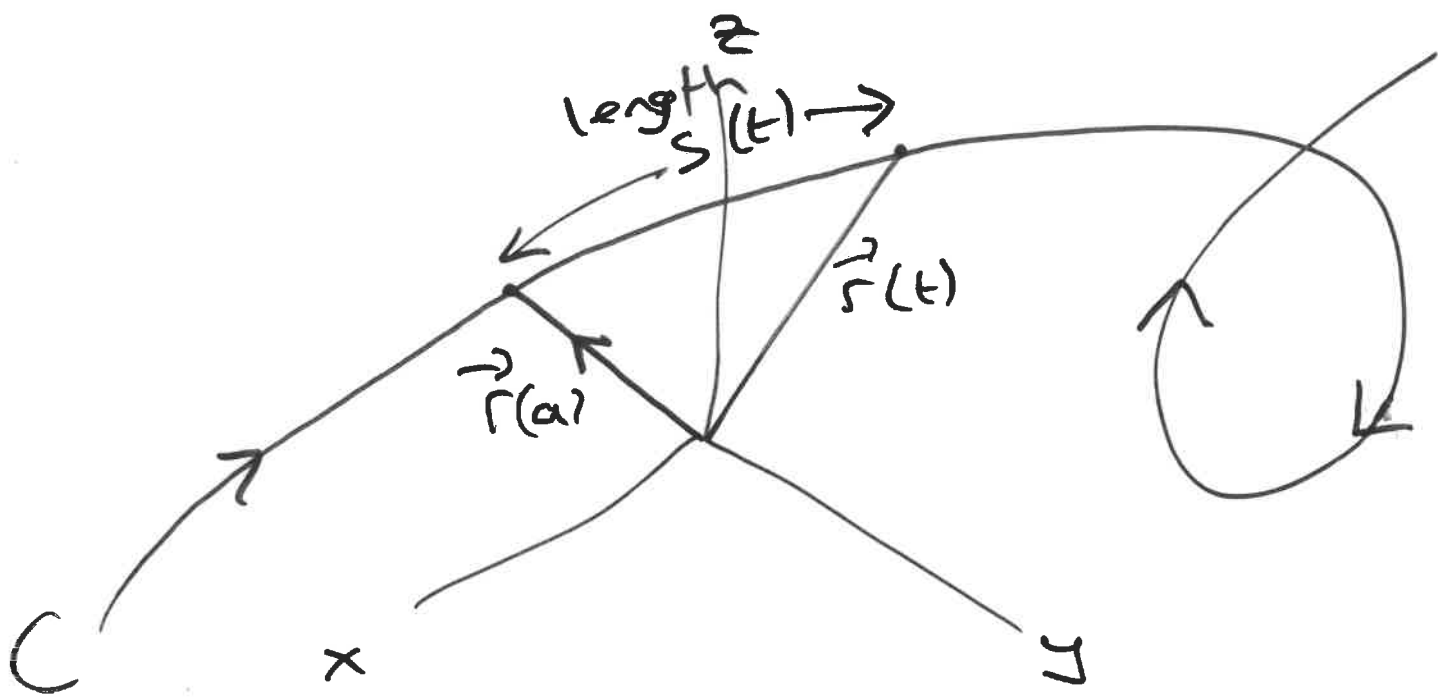
$$\vec{\gamma}(t) = f(t)\hat{i} + g(t)\hat{j} + h(t)\hat{k}$$
$$a \leq t \leq b$$

where $\vec{\gamma}'(t)$ is continuous
and C is traversed once
as t goes from a to b ,

its arc length S is defined by

$$S(t) = \int_a^t |\vec{r}'(u)| du$$

Hence $s(t)$ is the length of the part of C between $\vec{r}(a)$ and $\vec{r}(t)$.



A single curve can be parameterised by more than one vector function.

For example, the helix:

$$(i) \vec{r}_1(t) = \cos t \hat{i} + \sin t \hat{j} + t \hat{k}$$
$$R \leq t \leq 2R$$

could also be represented by the function:

$$(ii) \vec{r}_2(u) = \cos(e^u) \hat{i} + \sin(e^u) \hat{j} + e^u \hat{k}$$
$$\ln(R) \leq u < \ln(2R)$$

where the connection between the parameters

t and u is given by $t = e^u$.

Equations (i) and (ii) are parameterizations of the

curve C .

Note that

$$L = \int_R^{2R} |\vec{r}_1'(t)| dt = \int_{\ln(R)}^{\ln(2R)} |\vec{r}_2'(u)| du$$

If we use

$$L = \int_a^b |\vec{r}'(t)| dt$$

to compute arc length

the answer is independent of the parametrization that is used.

Note:

- it is often useful to parametrize a curve with respect to arc length;

because arc length arises naturally from the shape of the curve;

and does not depend on a particular coordinate system.

Ex

Reparametrization of the helix

$$\vec{r}(t) = (\cos t)\hat{i} + (\sin t)\hat{j} + t\hat{k}$$

with respect to arc length

measured from $(1, 0, 0)$

in the direction of increasing t .

Solution

The initial point $(1, 0, 0)$ corresponds to the parameter

value $t = 0$,

$$s = s(t) = \int_0^t |\vec{r}'(u)| du$$

Saw before = $\sqrt{2}$

$$s = s(t) = \int_0^t \sqrt{2} du = \sqrt{2} u \Big|_0^t$$

$$s = s(t) = \sqrt{2}t$$

Therefore, $t = \frac{s}{\sqrt{2}}$

and the required reparametrization is obtained by substituting for t :

$$\vec{r}(s) = \cos\left(\frac{s}{\sqrt{2}}\right)\hat{i} + \sin\left(\frac{s}{\sqrt{2}}\right)\hat{j} + \frac{s}{\sqrt{2}}\hat{k}.$$

Definition

The curvature of C at a given point is a measure of how quickly the curve C changes direction at that point.

Its value is

$$\kappa = \frac{|\vec{T}'(t)|}{|\vec{r}'(t)|}$$

Ex Show that the curvature of a circle of radius a is $\frac{1}{a}$.

Solution
The position vector for a circle

$$\vec{r}(t) = a \cos t \hat{i} + a \sin t \hat{j}$$

$$\vec{r}'(t) = -a \sin t \hat{i} + a \cos t \hat{j}$$

$$|\vec{r}'(t)| = \sqrt{(-a \sin t)^2 + (a \cos t)^2}$$
$$= a \quad *$$

$$\vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|}$$

$$= \frac{-a \sin t \hat{i} + a \cos t \hat{j}}{\sqrt{(-a \sin t)^2 + (a \cos t)^2}}$$

$$= \frac{-a \sin t \hat{i} + a \cos t \hat{j}}{a}$$

$$\therefore \vec{T}(t) = -\sin t \hat{i} + \cos t \hat{j}$$

$$\Rightarrow \vec{T}'(t) = \frac{-\cos t \hat{i} - \sin t \hat{j}}{|\vec{T}'(t)|} \quad **$$

$$K = \frac{|\vec{v}'(t)|}{|\vec{r}'(t)|} = \frac{1}{a}$$

Motion in space: velocity and acceleration

Definition

If the position vector

for a moving object
is given by $\vec{r}(t)$,

then the velocity vector

$\vec{v}(t)$ is given by $\vec{r}'(t)$.

The speed of the moving object

$$\text{is: } |\vec{v}(t)|$$

$$= |\vec{r}'(t)|$$

The acceleration of the
moving object is $\vec{a}(t)$, where

$$\vec{a}(t) = \vec{v}'(t) = \vec{r}''(t)$$

Application of vector functions

Ex

The position vector of an object moving is given by

$$\vec{r}(t) = (t^4 - 1)\hat{i} + t^3\hat{j} + 0\hat{k}$$

Find its

(i) velocity

(ii) speed

(iii) acceleration

when $t = 1$.

(i) velocity = $\vec{r}'(t)$

$$\vec{r}'(t) = (4t^3)\hat{i} + (3t^2)\hat{j} + 0\hat{k}$$

$$\vec{r}'(1) = [4 \cdot (1)^3]\hat{i} + [3 \cdot (1)^2]\hat{j} + 0\hat{k}$$

$$= 4\hat{i} + 3\hat{j} + 0\hat{k}$$

(ii) Speed = $|\vec{r}(t)|$

$$\vec{r}(1) = 4\hat{i} + 3\hat{j} + 0\hat{k}$$

So speed at $t=1$ is :

$$\begin{aligned} & | 4\hat{i} + 3\hat{j} + 0\hat{k} | \\ &= \sqrt{4^2 + 3^2 + 0^2} \\ &= \sqrt{16+9} = \sqrt{25} = 5. \end{aligned}$$

$$(iii) \vec{a}(t) = \vec{v}'(t)$$

$$\text{but } \vec{v}(t) = (4t^3)\hat{i} + (3t^2)\hat{j} + (0)\hat{k}$$

$$\vec{a}(t) = (12t^2)\hat{i} + (6t)\hat{j} + 0\hat{k}$$

$$\vec{a}(1) = [12 \cdot (1)^2]\hat{i} + [(6 \times 1)]\hat{j} + [0]\hat{k}$$

$$\vec{a}(1) = 12\hat{i} + 6\hat{j} + 0\hat{k}$$