

# MA410 Artificial Intelligence - Introductory Lecture

1. **Define Intelligence**

*Intelligence is the \_\_\_\_\_ part of the ability to achieve \_\_\_\_\_.*

2. **Define Artificial Intelligence**

*The study of how \_\_\_\_\_ can \_\_\_\_\_  
such as learning, reasoning, and understanding symbolic information in context.*

3. **What have the Computer and Brain in common?** \_\_\_\_\_  
\_\_\_\_\_.

4. **Which is faster at doing calculations?** \_\_\_\_\_

5. **Which is better at interpreting the outside world?** \_\_\_\_\_

6. *Representation of knowledge is important so that we can relate \_\_\_\_\_  
to something a \_\_\_\_\_.*

7. **From a set of facts & rules, what can an intelligent agent do?** \_\_\_\_\_

8. **Give 3 reasons why knowledge may be uncertain.** \_\_\_\_\_

9. **Name 2 approaches to uncertainty.** \_\_\_\_\_

10. **Are logical rules and axioms enough for intelligence?** \_\_\_\_\_

11. **What does NLP stand for?** \_\_\_\_\_

12. *In order for a computer to pass the Turing test, a human judge must not be able to  
reliably \_\_\_\_\_ between \_\_\_\_\_.*

13. *Procedural programming languages tell a computer \_\_\_\_\_.*

14. *Prolog says \_\_\_\_\_.*

15. **What does Prolog use to store grammatical structure?** \_\_\_\_\_

16. **Give a simple sentence breakdown.** \_\_\_\_\_

17. **What type of algorithms did Deep Blue use?** \_\_\_\_\_

18. \_\_\_\_\_ *are interesting in that they appear all over AI.*

19. **Give three examples of CSPs.** \_\_\_\_\_

20. **Name the three techniques discussed for solving CSPs.** \_\_\_\_\_  
\_\_\_\_\_.